Watercolor animation, painted by Claude.

Every frame of the reel was painted by code. Claude writes it, and **p5.brush** (a free, open-source library) turns each line into real-looking pencil, charcoal and watercolor. Then the whole picture is repainted 30 times a second. That's why it moves.



Make one in 5 minutes

1. Unzip `brush-pack`. Install Node 18+, ffmpeg and Chrome. Then run `npm install` in the folder.
2. Open **Claude Code** in that folder. It reads `CLAUDE.md`, which holds the rules that make code look painted.
3. Paste a prompt from page 2, or describe your scene in one sentence. Name the motion: "the beam sweeps", "the canoe drifts".
4. Watch it live (`npx serve .` → `/starter.html`) or film it: `node render.mjs starter.html` → an mp4, 1080×1920.

What's in the pack

- `starter.html` : a working animated scene to build on (boat, gulls, sun on the sea)
- `scenes.html` : every scene from the reel (rain walker, lighthouse, lake, poppies, meadow, campfire)
- `CLAUDE.md` : how it moves (fixed-seed backgrounds, "boil" on twos) + the 7 gotchas
- `render.mjs` : frame-exact mp4 export · `assets/` : traced walk and paddle cycles

The six prompts

The finished code for each is in `scenes.html`. Use these to make your own version.



Rain walker

`scene: rainB`

A man in a long blue coat and yellow scarf walking through city rain with a red umbrella, as a tracking shot: the street slides past at his stride speed. Lit windows, lamp posts, his reflection on the wet ground. Draw him from an 8-pose walk cycle, on fours.



Lighthouse at night

`scene: lighthouseA`

A lighthouse at night, in ink and watercolor, with a sweeping beam. Red and white tower on a cliff, moonlit clouds, a sailboat bobbing on a swell, gulls crossing.



Dusk lake

`scene: duskA`

A watercolor lake at dusk: layered pink and violet mountains, ink pines, a big flock of birds flapping across, and a person paddling a canoe that drifts left to right.



Poppies

`scene: poppiesA`

Three red watercolor poppies blooming wet-into-wet on cream paper. Petals open over two seconds, stems sway, a blue butterfly flutters between them and lands.



Meadow in the wind

`scene: meadow`

A meadow under a hazy sun: hundreds of grass strokes bending in a gusting wind field, small red and white flowers riding the gusts. Pencil and crayon on a watercolor wash.



Campfire

`scene: campfire`

A campfire at night in a pine forest: layered orange and yellow watercolor flames that flicker on twos, sparks rising and fading, a warm glow pulsing on the ground.

YOUR OWN, ONE SENTENCE

```
[Your scene]. Watercolor and ink, 9:16, 6 seconds. Fixed-seed background,
everything that moves boils on twos. Show me stills at 0, 2 and 4 seconds before
rendering.
```